

SCORING

VALUE PER TRICK	Undoubled	Doubled	Redoubled
<i>IF TRUMP IS:</i>			
Clubs or Diamonds (♣ ♦)	20	40	80
Hearts or Spades (♥ ♠)	30	60	120
<i>NOTRUMP CONTRACT:</i>			
1st trick over 6	40	80	160
Each additional trick over 6	30	60	120
Game-100 Points			
First side to win 100 points below line, in one or more hands, wins a game. When a side wins two games, a rubber is concluded.			

PREMIUM SCORE

	NOT VULNERABLE			VULNERABLE			
	Not Dbld.	Dbld.	Redbld.	Not Dbld.	Dbld.	Redbld.	
Each overtrick (Tricks made in excess of contract)	Trick Value	100	200	Trick Value	200	400	
Small Slam (12 tricks)	500	500	500	750	750	750	
Grand Slam (all 13 tricks)	1000	1000	1000	1500	1500	1500	
Two-Game Rubber							700
Three-Game Rubber							500
Unfinished Rubber, One Game							300
Unfinished Game, Part Score							100
Bonus for fulfilling any doubled contract							50
Bonus for fulfilling any redoubled contract							100

HONORS (Scored above the line by either side)

Four of the five trump HONORS (A,K, Q, J, 10) in one hand	100
All five trump HONORS (A,K, Q,J, 10) in one hand	150
All four Aces in one hand at notrump contract	150

UNDERTRICK PENALTIES

NOT VULNERABLE	Not Doubled	Doubled	Redoubled
One	50	100	200
Two	100	300	600
Three	150	500	1000
For each additional undertrick	Add 50	Add 300	Add 600
VULNERABLE			
One	100	200	400
Two	200	500	1000
Three	300	800	1600
For each additional undertrick	Add 100	Add 300	Add 600

Doubling and/or Redoubling will not affect Honor, Slam or Rubber Points.

Vulnerability will not affect Honor Points or Bonus Points.

The side making the most points at the conclusion of the Rubber (regardless of games) is the actual winner of the Rubber.

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